

HABits Necklace: A Neck-worn Sensor that Captures Eating Related Behavior and More

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Introduction

- We present the design of the HABits necklace, a neck-worn device that estimates behavior.
- This neck-worn device is continuously evolving to provide researchers with the ability to use it in multiple applications including eating, gesture, and activity recognition.

System

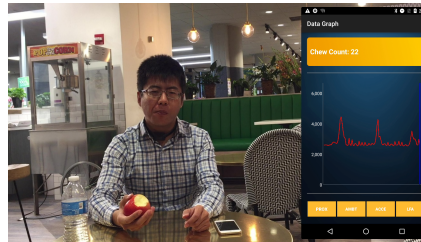


Sensor Design

- Proximity Sensor (VCNL4010)
 - a) points towards the user's chin,
 - b) captures the changes of the distance between the chin and the necklace when the user chews.
- Ambient Light Sensor (VCNL4010)
 - a) Placed around each subjects neck.
- Inertial Measurement Unit (BN0055)
 - a) calculate the amount the user leans forward and back.
- Real-time Clock
- Bluetooth Module

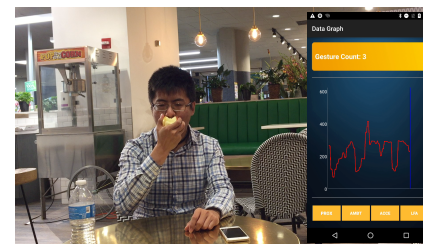
Eating Related Behavior

Chewing



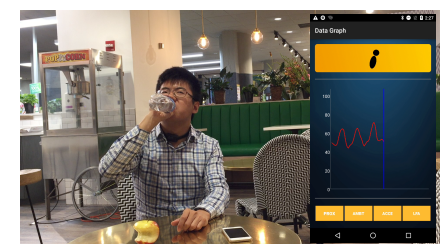
The proximity sensor signal shows 3 bites and 2 chewing sequences between the bites with a chew count of 22.

Gesture



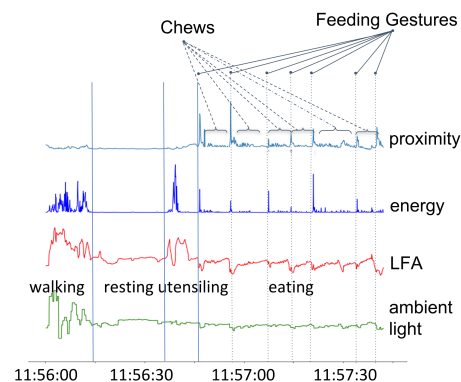
The three dips in the ambient light sensor signal correspond to 3 feeding gestures as the participant places his/her hand close to the mouth.

Lean Forward

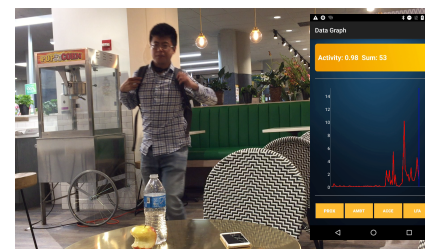


The animation on top shows the posture estimated from the IMU. The lean-forward motion often corresponds with a feeding activity, while the lean-back motion corresponds with a drinking activity.

Example of signals



Activity Intensity



Activity intensity, calculated from IMU data, can inform us when users are moving and at what intensity level, to offset calorie need

Conclusion

- We present a demo of a necklace that is equipped with four sensing modalities (proximity, ambient, and inertial sensing).
- We show the feasibility of the necklace in characterizing chews, feeding gestures, posture, and activity during an eating episode.
- The necklace also streams data in real-time to an app for processing and visualization.